

**BEFORE THE WASHINGTON STATE  
UTILITIES AND TRANSPORTATION COMMISSION**

In the Matter of	)	DOCKET NO. TV-050235
	)	
	)	ORDER NO. 01
	)	
	)	ORDER MAINTAINING
	)	REGULATORY FEES
Fees to be Paid by Motor Carriers	)	AT .0025 FOR HOUSEHOLD
Under the Provisions of	)	GOODS CARRIERS AND AT ZERO
RCW 81.80.321	)	FOR OTHER MOTOR CARRIERS
.....	)	

**BACKGROUND**

- 1 RCW 81.80.321 requires that every common carrier operating in this state under jurisdiction of this Commission pay a regulatory fee of no more than .0025 of its gross income from intrastate operations for the previous calendar year.
  
- 2 The percentage rate to be paid in any year may be decreased by the Commission by general order. In decreasing such rate, the Commission is required to take into consideration the monies then in the motor carrier account of the public service revolving fund and the fees currently to be paid, to the end that the fees collected shall be approximately the same as the reasonable cost of regulating common and contract carriers. The 2004 fees were set at .0025 for household goods carriers and at zero for other motor carriers.

**FINDINGS AND CONCLUSIONS**

- 3 The 2005 regulatory fee is now before the Commission for consideration and the Commission, being advised, has considered all monies on hand and the fees currently to be paid and determined the fee should be set at .0025 for household goods carriers and at zero for all other motor carriers.

**ORDER**

THE COMMISSION ORDERS:

- 4 The fee to be paid to the Commission under the provisions of RCW 81.80.321 is fixed at one-quarter of one percent (.0025) of the Washington intrastate gross operating revenue for household goods carriers and at zero for other motor carriers, based on the 2004 calendar year operations.

The Commissioners, having determined the fee for 2005 directed the Secretary to issue this Order.

DATED at Olympia, Washington, and effective this 23rd day of February, 2005.

WASHINGTON UTILITIES AND TRANSPORTATION COMMISSION

CAROLE J. WASHBURN, Secretary