

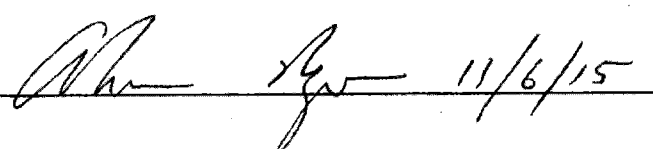


WASHINGTON UTILITIES AND TRANSPORTATION COMMISSION

	)	DOCKET NO. TR- 152112-7
	)	
<u>Washington State Dept. of Transportation</u>	)	PETITION TO INSTALL OR
Petitioner,	)	MODIFY AN INTER-TIE BETWEEN
	)	A HIGHWAY SIGNAL AND A
vs.	)	RAILROAD CROSSING SIGNAL
	)	SYSTEM
	)	
<u>Tri City Railroad</u>	)	
Respondent	)	
	)	USDOT No.: 310386F
	)	

The Petitioner asks the Washington Utilities and Transportation Commission to approve installation of an inter-tie between a highway signal and a railroad crossing signal system.

*Section 1 – Petitioner’s Information*

Washington State Department of Transportation
Petitioner
 11/6/15
Signature
310 Maple Park Avenue SE, Suite 2B
Street Address
Olympia, WA 98504
City, State and Zip Code
PO Box 47329 Olympia, WA 98504-7329
Mailing Address, if different than the street address
Ahmer Nizam
Contact Person Name
360-705-7271      nizama@wsdot.wa.gov
Contact Phone Number and E-mail Address

2015 NOV -6 AM 10:00  
 STATE OF WASH.  
 UTIL. AND TRANSP.  
 COMMISSION

RECEIVED  
 RECORDS MANAGEMENT

*Section 2 – Respondent's Information*

Tri City Railroad
Respondent
PO Box 1700
Street Address
Richland, WA 99352
City, State and Zip Code
Mailing Address, if different than the street address
Rhett Peterson
Contact Person Name
509-371-8313 or 509-727-8824 rhettwater@me.com
Contact Phone Number and E-mail Address

*Section 3 – Crossing Location*

1. Existing highway/roadway SR 240 (signal) at SR 224 (Van Geisen)
2. Existing railroad Tri City Railroad
3. USDOT Crossing No. 310386F
4. Located in the NE 1/4 of the NW 1/4 of Sec.3, Twp. T9N, Range R28E W.M.
5. GPS location, if known
7. Railroad mile post (nearest tenth) 40
8. City Richland County Benton

**Section 4 – Vehicle Traffic**

1. Type of public road at the crossing     State     County     City  
 Port     State Park     Other \_\_\_\_\_

2. Name of public road    SR 240 and SR 224 (Van Giesen)

3. Road authority    WSDOT

4. Average daily vehicle traffic over the crossing 18,000 on SR 224 (Van Giesen) 27,000 SR 240.  
traffic counts are from 2014.

Vehicle speed limit 40 MPH on SR 224 (Van Giesen)

5. Number of lanes Two westbound / Four eastbound.

6. Trucks (commercial vehicles) are what percent of average daily traffic 8%

7. Number of school buses over the crossing each day    2

**Section 5 – Railroad Traffic**

1. Name of railroad(s) operating at crossing  
Tri City Railroad

2. Type of railroad at crossing     Common Carrier     Logging     Industrial  
 Passenger     Excursion

3. Type of tracks at crossing     Main Line     Siding or Spur

4. Number of tracks at crossing    1

5. Average daily train traffic, freight: 4 (increasing to 6 by 2016)  
Authorized freight train speed 20    Operated freight train speed 10

6. Average daily train traffic, passenger 0  
Authorized passenger train speed N/A    Operated passenger train speed N/A

*Section 6 – Current Warning Devices*

1. Provide a complete description of the warning devices currently located at the crossing, including signs, gates, lights, train detection circuitry and any other warning devices.

Overhead and Shoulder mounted flashing lights with gates, blank out message sign in the increasing direction on SR 240.

*Section 7 – Description of Proposed Changes*

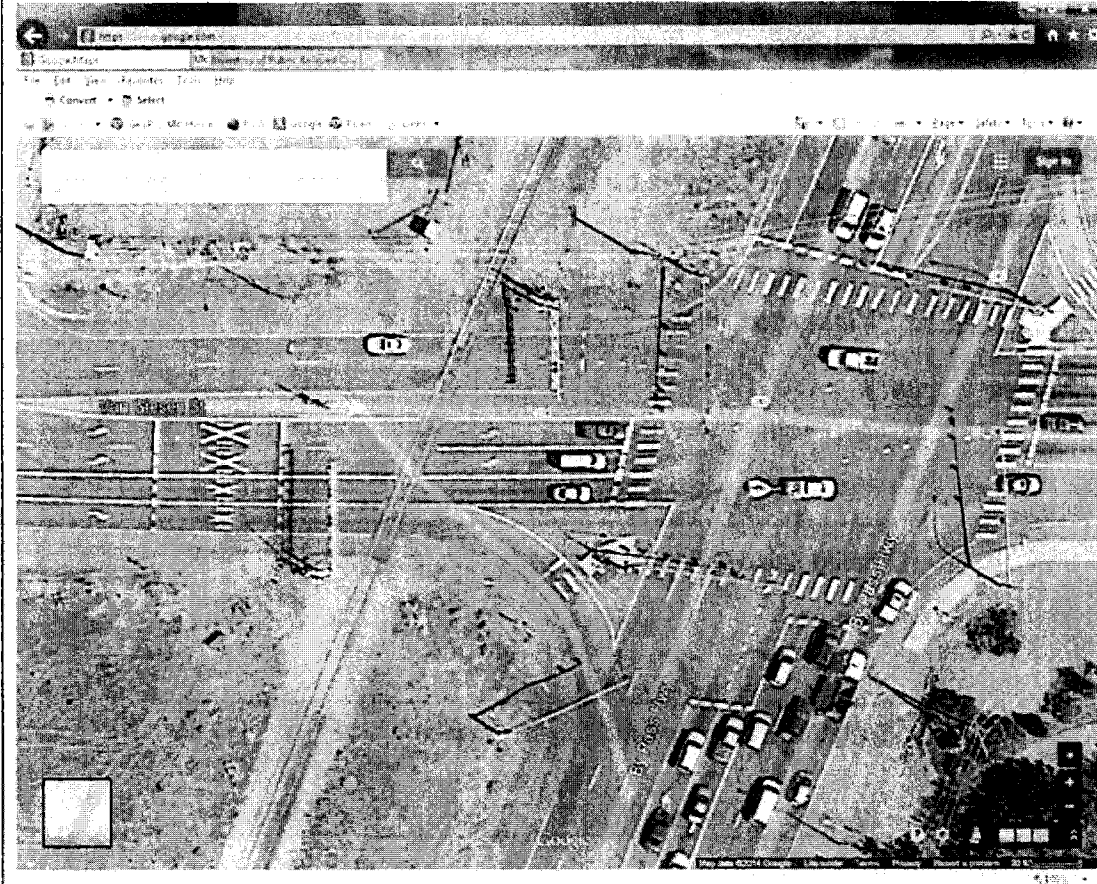
1. Describe in detail the proposed changes, including train detection circuitry, sequencing and advanced preemption time, justification for the changes and its effects on current warning devices and warning times for drivers.

Install new eight wire preemption which will improve the communication between the train detection system and the WSDOT traffic signal, upgrade to LED. Upgrade track circuitry to support 8 wire system and additional preemption time needed. Install R8-10 or R8-10a “Stop Here” signs and repaint road markings as appropriate.

All improvements funded under Section 130.

*Section 8 – Illustration of Current and Proposed Layout*

Attach a detailed diagram, drawing, map or other illustration showing the current and proposed layout of the road, crossing surface and railway in the vicinity of the crossing, including shoulders, sidewalks, lanes of travel, bike lanes, warning devices and any other applicable crossing conditions.



*Section 9 – Traffic Signal Preemption*

Complete the attached Guide for Determining Time Requirements for Traffic Signal Preemption at Highway-Rail Grade Crossings.

1. Specify simultaneous or advance preemption requested.

Advance preemption

If advance preemption, what is the preemption time.

53 seconds

Section 10 - Waiver of Hearing by Respondent

**Waiver of Hearing**

The undersigned represents the Respondent in the petition to install or modify an inter-tie between the highway signal and the railroad crossing signal system at the following crossing.

USDOT Crossing No. 310386F

We have investigated the conditions at the crossing. We are satisfied the conditions are the same as described by the Petitioner in this docket. We agree the inter-tie should be installed and consent to a decision by the commission without a hearing.

Dated at 10:40 AM, Washington, on the 3<sup>rd</sup> day of  
NOVEMBER, 2015.

JOHN J. MILLER

Printed name of Respondent

John J. Miller

Signature of Respondent's Representative

VICE PRESIDENT + CHIEF OPERATIONS OFFICER

Title

509-578-8557 MILLER@TCRY.COM

Phone number and e-mail address

TRI CITY RAILROAD  
PO BOX 1700

RICHLAND, WA 99352

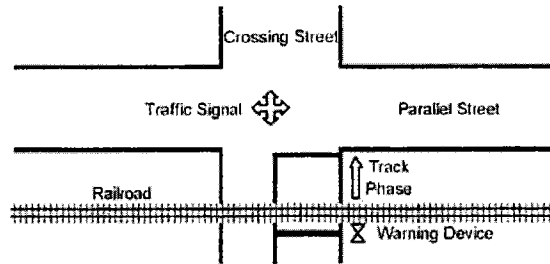
Mailing address



**Minnesota Department of Transportation**  
**GUIDE FOR DETERMINING TIME REQUIREMENTS FOR**  
**TRAFFIC SIGNAL PREEMPTION AT HIGHWAY-RAIL GRADE CROSSINGS**

City Richland, WA  
 County \_\_\_\_\_  
 District \_\_\_\_\_

Date 10/07/14  
 Completed by Joe DeGroat  
 District Approval \_\_\_\_\_



Parallel Street Name  
SR240  
 Crossing Street Name  
SR224/Van Giesen

Railroad Tri-City RR  
 Crossing DOT# 310386F

Railroad Contact Rhett Peterson  
 Phone (509) 371-0901

**SECTION 1: RIGHT-OF-WAY TRANSFER TIME CALCULATION**

**Preempt verification and response time**

1. Preempt delay time (seconds)
2. Controller response time to preempt (seconds)
3. Preempt verification and response time (seconds): add lines 1 and 2

1.	0.0
2.	0.0

Remarks  
 \_\_\_\_\_  
 Controller type: \_\_\_\_\_  
 3. 0.0

**Worst-case conflicting vehicle time**

4. Worst-case conflicting vehicle phase number
5. Minimum green time during right-of-way transfer (seconds)
6. Other green time during right-of-way transfer (seconds)
7. Yellow change time (seconds)
8. Red clearance time (seconds)
9. Worst-case conflicting vehicle time (seconds): add lines 5 through 8

4.	2
5.	10.0
6.	0.0
7.	5.0
8.	2.0

Remarks  
 \_\_\_\_\_  
 \_\_\_\_\_  
 \_\_\_\_\_  
 9. 17.0

**Worst-case conflicting pedestrian time**

10. Worst-case conflicting pedestrian phase number
11. Minimum walk time during right-of-way transfer (seconds)
12. Pedestrian clearance time during right-of-way transfer (seconds)
13. Vehicle yellow change time, if not included on line 12 (seconds)
14. Vehicle red clearance time, if not included on line 12 (seconds)
15. Worst-case conflicting pedestrian time (seconds): add lines 11 through 14

10.	4
11.	6.0
12.	28.0
13.	3.2
14.	2.0

Remarks  
 \_\_\_\_\_  
 \_\_\_\_\_  
 \_\_\_\_\_  
 15. 39.2

**Worst-case conflicting vehicle or pedestrian time**

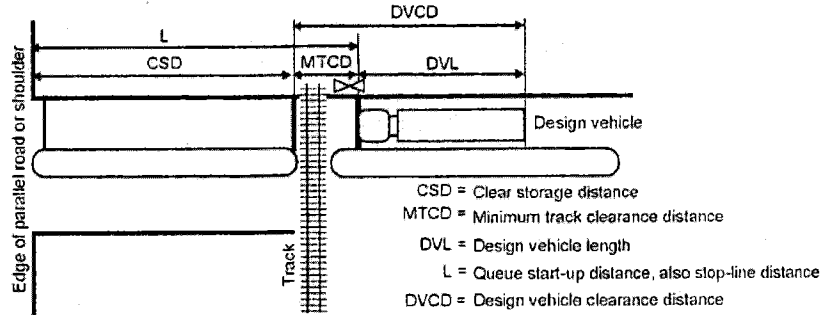
16. Worst-case conflicting vehicle or pedestrian time (seconds): maximum of lines 9 and 15

16. 39.2

17. Right-of-way transfer time (seconds): add lines 3 and 16

17. 39.2

**SECTION 2: QUEUE CLEARANCE TIME CALCULATION**



		Remarks
18. Clear storage distance (CSD, feet)	18. <input type="text" value="78"/>	
19. Minimum track clearance distance (MTCD, feet)	19. <input type="text" value="75"/>	
20. Design vehicle length (DVL, feet)	20. <input type="text" value="75"/>	Design vehicle type: _____
21. Queue start-up distance, L (feet): add lines 18 and 19	21. <input type="text" value="153"/>	
22. Time required for design vehicle to start moving (seconds): calculate as $2+(L+20)$	22. <input type="text" value="9.7"/>	Remarks _____
23. Design vehicle clearance distance, DVCD (feet): add lines 19 and 20	23. <input type="text" value="150"/>	
24. Time for design vehicle to accelerate through the DVCD (seconds)	24. <input type="text" value="16.9"/>	Read from Figure 2 in Instructions.
25. Queue clearance time (seconds): add lines 22 and 24	25. <input type="text" value="26.6"/>	

**SECTION 3: MAXIMUM PREEMPTION TIME CALCULATION**

		Remarks
26. Right-of-way transfer time (seconds): line 17	26. <input type="text" value="39.2"/>	
27. Queue clearance time (seconds): line 25	27. <input type="text" value="26.6"/>	
28. Desired minimum separation time (seconds)	28. <input type="text" value="4.0"/>	
29. Maximum preemption time (seconds): add lines 26 through 28	29. <input type="text" value="69.8"/>	

**SECTION 4: SUFFICIENT WARNING TIME CHECK**

		Remarks
30. Required minimum time, MT (seconds): per regulations	30. <input type="text" value="20.0"/>	
31. Clearance time, CT (seconds): get from railroad	31. <input type="text" value="1.0"/>	
32. Minimum warning time, MWT (seconds): add lines 30 and 31	32. <input type="text" value="21.0"/>	Excludes buffer time (BT)
33. Advance preemption time, APT, if provided (seconds): get from railroad	33. <input type="text" value="0.0"/>	
34. Warning time provided by the railroad (seconds): add lines 32 and 33	34. <input type="text" value="21.0"/>	
35. Additional warning time required from railroad (seconds): subtract line 34 from line 29, round up to nearest full second, enter 0 if less than 0	35. <input type="text" value="49"/>	

If the additional warning time required (line 35) is greater than zero, additional warning time has to be requested from the railroad. Alternatively, the maximum preemption time (line 29) may be decreased after performing an engineering study to investigate the possibility of reducing the values on lines 1, 5, 6, 7, 8, 11, 12, 13 and 14.

Remarks: \_\_\_\_\_



**SECTION 5: TRACK CLEARANCE GREEN TIME CALCULATION (OPTIONAL)**

**Preempt Trap Check**

36. Advance preemption time (APT) provided (seconds):	36.	<input type="text" value="53.0"/>	Line 33 only valid if line 35 is zero.
37. Multiplier for maximum APT due to train handling	37.	<input type="text" value="1.25"/>	See instructions for details.
38. Maximum APT (seconds): multiply line 36 and 37	38.	<input type="text" value="66.3"/>	Remarks
39. Minimum duration for the track clearance green interval (seconds)	39.	<input type="text" value="15.0"/>	For zero advance preemption time
40. Gates down after start of preemption (seconds): add lines 38 and 39	40.	<input type="text" value="81.3"/>	
41. Preempt verification and response time (seconds): line 3	41.	<input type="text" value="0.0"/>	Remarks
42. Best-case conflicting vehicle or pedestrian time (seconds): usually 0	42.	<input type="text" value="0.0"/>	
43. Minimum right-of-way transfer time (seconds): add lines 41 and 42	43.	<input type="text" value="0.0"/>	
44. Minimum track clearance green time (seconds): subtract line 43 from line 40	44.	<input type="text" value="81.3"/>	

**Clearing of Clear Storage Distance**

45. Time required for design vehicle to start moving (seconds), line 22	45.	<input type="text" value="9.7"/>	
46. Design vehicle clearance distance (DVCD, feet), line 23	46.	<input type="text" value="150"/>	Remarks
47. Portion of CSD to clear during track clearance phase (feet)	47.	<input type="text" value="78"/>	CSD* in Figure 3 in Instructions.
48. Design vehicle relocation distance (DVRD, feet): add lines 46 and 47	48.	<input type="text" value="228"/>	
49. Time required for design vehicle to accelerate through DVRD (seconds)	49.	<input type="text" value="20.9"/>	Read from Figure 2 in Instructions.
50. Time to clear portion of clear storage distance (seconds): add lines 45 and 49	50.	<input type="text" value="30.6"/>	
51. Track clearance green interval (seconds): maximum of lines 44 and 50, round up to nearest full second ....	51.	<input type="text" value="82"/>	

**SECTION 6: VEHICLE-GATE INTERACTION CHECK (OPTIONAL)**

52. Right-of-way transfer time (seconds): line 17	52.	<input type="text" value="39.2"/>	
53. Time required for design vehicle to start moving (seconds), line 22	53.	<input type="text" value="9.7"/>	
54. Time required for design vehicle to accelerate through DVL (on line 20, seconds)	54.	<input type="text" value="11.7"/>	Read from Table 3 in Instructions.
55. Time required for design vehicle to clear descending gate (seconds): add lines 52 through 54	55.	<input type="text" value="60.6"/>	Remarks
56. Duration of flashing lights before gate descent start (seconds): get from railroad	56.	<input type="text" value="3.0"/>	Remarks
57. Full gate descent time (seconds): get from railroad	57.	<input type="text" value="12.0"/>	
58. Proportion of non-interaction gate descent time	58.	<input type="text" value="0.45"/>	Read from Figure 5 in Instructions.
59. Non-interaction gate descent time (seconds): multiply lines 57 and 58	59.	<input type="text" value="5.4"/>	
60. Time available for design vehicle to clear descending gate (seconds): add lines 56 and 59	60.	<input type="text" value="8.4"/>	
61. Advance preemption time (APT) required to avoid design vehicle-gate interaction (seconds): subtract line 60 from line 55, round up to nearest full second, enter 0 if less than 0 .....	61.	<input type="text" value="53"/>	