

JUL - 3 1996

BEFORE THE WASHINGTON UTILITIES AND TRANSPORTATION COMMISSION

UNION PACIFIC RAILROAD COMPANY,)	
)	DOCKET NO. TR-950175
Petitioner,)	
)	
v.)	COMMISSION DECISION
)	AND ORDER AFFIRMING
SPOKANE COUNTY,)	AND ADOPTING INITIAL
)	ORDER CLOSING CROSSING
Respondent.)	
.....)	

This matter involves a crossing by Dollar Road in Spokane County of tracks of the Union Pacific Railroad Company (UP or Railroad in this order). The Railroad petitioned for closure of the crossing.

The matter was heard on January 30, 1996, and the presiding administrative law judge entered an order on March 19, 1996, proposing that the crossing be closed.

No party petitioned for administrative review within the time specified by law for filing such petitions.

The Commission has reviewed the initial order and the record of the proceeding. The Commission accepts the initial order, affirms it, and adopts it as the Commission's own for purposes of this proceeding.

ORDER

THE COMMISSION ORDERS That the initial order in Docket No. TR-950175, Union Pacific Railroad Company v. Spokane County, is affirmed and adopted as the Commission's final order in this proceeding. In so doing,

THE COMMISSION ORDERS That the petition in this matter is granted and that the crossing of Dollar Road in Spokane County with tracks of the Union Pacific Railroad Company at Milepost 4.98 east of Spokane, Washington, shall be closed.

DATED at Olympia, Washington and effective this 3rd day of July 1996.

WASHINGTON UTILITIES AND TRANSPORTATION COMMISSION

Sharon L. Nelson

SHARON L. NELSON, Chairman

Richard Hemstad

RICHARD HEMSTAD, Commissioner

William R. Gillis

WILLIAM R. GILLIS, Commissioner

NOTICE TO PARTIES:

This is a final order of the Commission. In addition to judicial review, administrative relief may be available through a petition for reconsideration, filed within 10 days of the service of this order pursuant to RCW 34.05.470 and WAC 480-09-810, or a petition for rehearing pursuant to RCW 80.04.200 or RCW 81.04.200 and WAC 480-09-820(1).