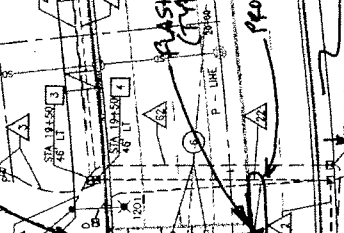
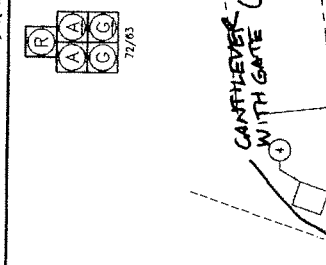
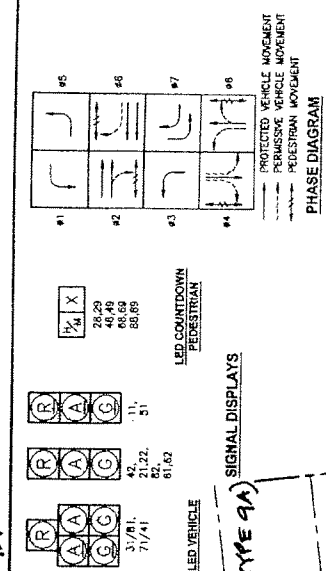
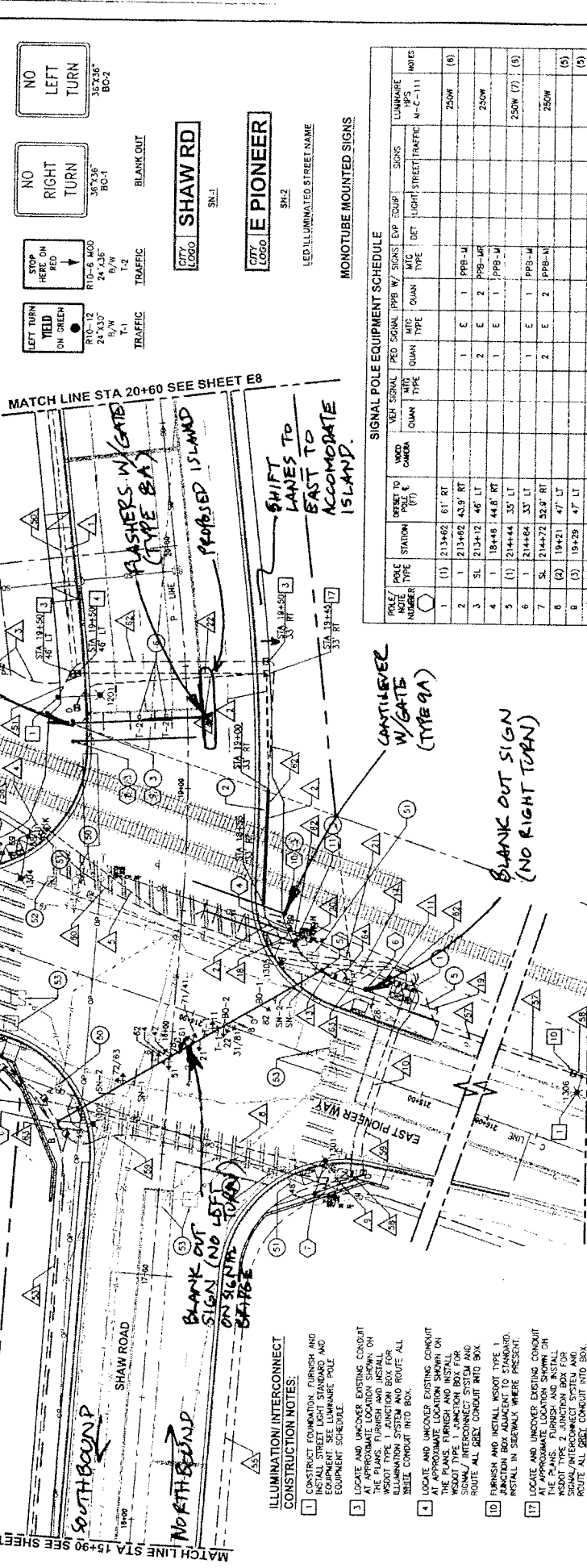


~~BOX 00~~
~~00~~
 TYPE 8A
 TYPE 9A

- TRAFFIC SIGNAL CONSTRUCTION NOTES:**
1. CONSTRUCT CONCRETE FOUNDATION FOR SERVICE CABINET AND CONTROLLER ASSEMBLY AND JUNCTION BOXES. JUNCTION BOXES TO BE INSTALLED BY CITY. SEE DETAIL 1, SHEET E3.
 2. FURNISH AND INSTALL 1/2" DIA. TUBULAR IRON CORNERS BEHIND EXISTING RAILROAD TRACKS FOR ELECTRICAL CONDUIT. INSTALL 6" DIA. COVER BEHIND THE EXISTING RAILROAD TIES. INSTALL ELECTRICAL CONDUIT FOR THE CONDUIT/WIRE SCHEDULE.
 3. FOUNDATION, STRUCTURE, AND APPURTENANCES WILL BE FURNISHED AND INSTALLED BY OTHERS.
 4. SCHEDULE BUNGALOW, APPROXIMATE LOCATION, BY OTHERS.
 5. CONDUIT AND WIRE TO PULVER SOUND ENERGY PAULIE. THE CONDUIT SHALL BE INSTALLED TO THE TRENCH. SEE DETAIL 2, SHEET E3 FOR CONSTRUCTION REQUIREMENTS. PSE PERSONNEL PRIOR TO CONNECTION FOR ADDITIONAL EQUIPMENT AND MATERIAL REQUIREMENTS.
 6. MOUNT SIGN ON CANTILEVER STRUCTURE

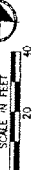
- TRAFFIC SIGNAL REMOVAL NOTES:**
50. REMOVE JUNCTION BOX, REMOVE CONDUIT AND WIRE TO THE BOTTOM OF THE TRENCH. BACKFILL WITH COMPACTED CRUSHED SURFACING TOP COURSE.
 51. REMOVE ALL TRAFFIC SIGNAL POLE COMPLETE WITH ALL EQUIPMENT, REMOVE FOUNDATION, ANCHOR BOLTS, AND CONDUIT WIRE TO BELOW NEW FINISH GRADE. BACKFILL WITH CRUSHED SURFACING TOP COURSE.
 52. REMOVE TRAFFIC SIGNAL CONTROLLER AND CONTROLLER ASSEMBLY AND WIRE TO BOTTOM OF TRENCH.
 53. REMOVE FOUNDATION COMPLETE, AND CONDUIT AND WIRE TO BOTTOM OF TRENCH.
 54. REMOVE VEHICLE DETECTION LOOP.



SIGNAL POLE EQUIPMENT SCHEDULE

POLE NUMBER	STATION	DEPT TO VERT. (FT)	WORD CAMERA	VEH. SIGNAL	RED SIGNAL	LED SIGNAL	PPH W/ SIGHTS	EVV EQUIP	SIGNS	LUMINAIRE	NOTES
1	(1) 213+62	61' RT							TRAF	250W	(6)
2	1 213+62	43.9' RT								250W	
3	SL 213+12	46' LT						1 E 1 PFB-W			
4	1 18+46	44.8' RT						2 E 2 PFB-WR			
5	(1) 214+44	33' LT						1 E 1 PFB-W		250W (7)	(6)
6	1 214+64	33' LT						1 E 1 PFB-W		250W	(6)
7	SL 214+72	52.9' RT						2 E 2 PFB-W			
8	(2) 19+21	47' LT									
9	(3) 19+29	47' LT									
10	(4)										
11	(3)										

- ILLUMINATION/INTERCONNECT CONSTRUCTION NOTES:**
1. CONSTRUCT FOUNDATION, FURNISH AND INSTALL STREET LIGHT STANDARD AND EQUIPMENT ON THE LUMINAIRE POLE EQUIPMENT SCHEDULE.
 2. LOCATE AND UNCOVER EXISTING CONDUIT AT APPROXIMATE LOCATION SHOWN ON THE PLANS. FURNISH AND INSTALL WISOT TYPE 1 INTERCONNECT SYSTEM AND SIGNAL/INTERCONNECT SYSTEM AND ROUTE ALL DECK CONDUIT INTO BOX.
 3. LOCATE AND UNCOVER EXISTING CONDUIT AT APPROXIMATE LOCATION SHOWN ON THE PLANS. FURNISH AND INSTALL WISOT TYPE 2 JUNCTION BOX FOR SIGNAL/INTERCONNECT SYSTEM AND ROUTE ALL DECK CONDUIT INTO BOX.
 4. SEE SHEET E3 AND E16 FOR CONDUIT/WIRE ROUTES.
 5. SEE SHEET E16 FOR LUMINAIRE POLE EQUIPMENT SCHEDULE.



75% REVIEW SUBMITTAL
 NOT FOR CONSTRUCTION

PROJECT NAME: CITY OF RIVALLUP SHAW ROAD EXTENSION PHASE 2 RIVALLUP, WASHINGTON

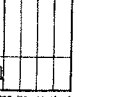
DATE: AUGUST 2007

DESIGNED BY: VIKTORIA B. FRANKLIN
 DRAWN BY: BRADISHA DICKED
 APPROVED:

CLIENT: CITY OF RIVALLUP

DATE: AUGUST 2007

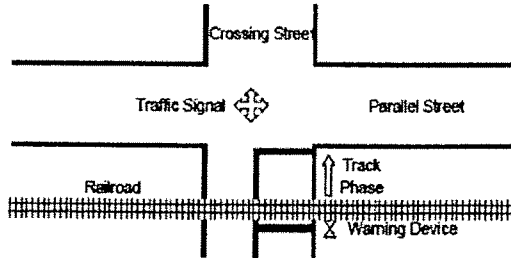
PROJECT NO.: 01-211
DATE: 8/1/07
SCALE: E2



**GUIDE FOR DETERMINING TIME REQUIREMENTS FOR
TRAFFIC SIGNAL PREEMPTION AT HIGHWAY-RAIL GRADE CROSSINGS**

City PUYALLUP, WA
County PIERCE
District _____

Date 2/4/08
Completed by J. PRZYCHODZEN, PE/B. COLE
District Approval _____



Parallel Street Name
EAST PIONEER WAY
Crossing Street Name
SHAW ROAD

Railroad MEEKER SOUTHERN
Crossing DOT# _____

Railroad Contact BYRON COLE
Phone 206-947-2120

SECTION 1: RIGHT-OF-WAY TRANSFER TIME CALCULATION

Preempt verification and response time

- | | | | |
|--|----|--------------|-----------------------------------|
| 1. Preempt delay time (seconds) | 1. | <u>0.5 s</u> | Remarks
<u>CITY CONTROLLER</u> |
| 2. Controller response time to preempt (seconds) | 2. | <u>0.5 s</u> | Controller type: <u>NEMA</u> |
| 3. Preempt verification and response time (seconds): add lines 1 and 2 | 3. | <u>1 s</u> | |

Worst-case conflicting vehicle time

- | | | | |
|---|----|------------|---------|
| 4. Worst-case conflicting vehicle phase number | 4. | <u>8</u> | Remarks |
| 5. Minimum green time during right-of-way transfer (seconds) | 5. | <u>5 s</u> | _____ |
| 6. Other green time during right-of-way transfer (seconds) | 6. | <u>0</u> | _____ |
| 7. Yellow change time (seconds) | 7. | <u>4</u> | _____ |
| 8. Red clearance time (seconds) | 8. | <u>1</u> | _____ |
| 9. Worst-case conflicting vehicle time (seconds): add lines 5 through 8 | 9. | <u>10</u> | |

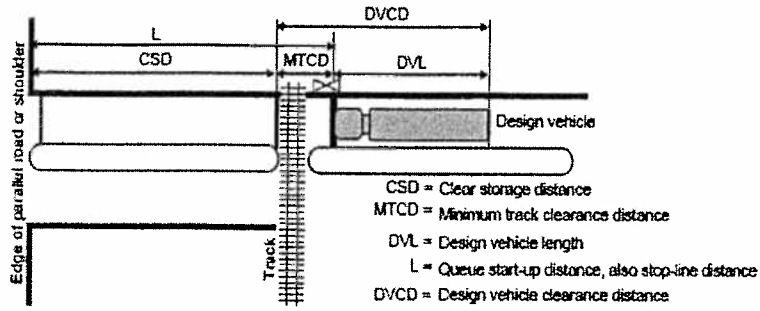
Worst-case conflicting pedestrian time

- | | | | |
|---|-----|-------------|---------|
| 10. Worst-case conflicting pedestrian phase number | 10. | <u>4</u> | Remarks |
| 11. Minimum walk time during right-of-way transfer (seconds) | 11. | <u>0 s</u> | _____ |
| 12. Pedestrian clearance time during right-of-way transfer (seconds) | 12. | <u>23</u> | _____ |
| 13. Vehicle yellow change time, if not included on line 12 (seconds) | 13. | <u>4</u> | _____ |
| 14. Vehicle red clearance time, if not included on line 12 (seconds) | 14. | <u>1</u> | _____ |
| 15. Worst-case conflicting pedestrian time (seconds): add lines 11 through 14 | 15. | <u>28 s</u> | |

Worst-case conflicting vehicle or pedestrian time

- | | | |
|--|-----|-------------|
| 16. Worst-case conflicting vehicle or pedestrian time (seconds): maximum of lines 9 and 15 | 16. | <u>28 s</u> |
| 17. Right-of-way transfer time (seconds): add lines 3 and 16 | 17. | <u>29 s</u> |

SECTION 2: QUEUE CLEARANCE TIME CALCULATION



		Remarks
18. Clear storage distance (CSD, feet)	18. 0 s	_____
19. Minimum track clearance distance (MTCD, feet)	19. 40 s	_____
20. Design vehicle length (DVL, feet)	20. 50 s	Design vehicle type: <u>WB 50</u>
21. Queue start-up distance, L (feet): add lines 18 and 19	21. 40 s	Remarks
22. Time required for design vehicle to start moving (seconds): calculate as $2+(L+20)$	22. 4 s	_____
23. Design vehicle clearance distance, DVCD (feet): add lines 19 and 20	23. 90 s	
24. Time for design vehicle to accelerate through the DVCD (seconds)	24. 13 s	Read from Figure 2 in Instructions.
25. Queue clearance time (seconds): add lines 22 and 24	25. 17 s	

SECTION 3: MAXIMUM PREEMPTION TIME CALCULATION

		Remarks
26. Right-of-way transfer time (seconds): line 17	26. 29	_____
27. Queue clearance time (seconds): line 25	27. 17	_____
28. Desired minimum separation time (seconds)	28. 4.0	_____
29. Maximum preemption time (seconds): add lines 26 through 28	29. 50 s	

SECTION 4: SUFFICIENT WARNING TIME CHECK

		Remarks
30. Required minimum time, MT (seconds): per regulations	30. 20	_____
31. Clearance time, CT (seconds): get from railroad	31. 5	_____
32. Minimum warning time, MWT (seconds): add lines 30 and 31	32. 25	Excludes buffer time (BT)
33. Advance preemption time, APT, if provided (seconds): get from railroad ..	33. 	_____
34. Warning time provided by the railroad (seconds): add lines 32 and 33	34. 25	
35. Additional warning time required from railroad (seconds): subtract line 34 from line 29, round up to nearest full second, enter 0 if less than 0	35. 19	

If the additional warning time required (line 35) is greater than zero, additional warning time has to be requested from the railroad. Alternatively, the maximum preemption time (line 29) may be decreased after performing an engineering study to investigate the possibility of reducing the values on lines 1, 5, 6, 7, 8, 11, 12, 13 and 14.

Remarks: INSULATED JOINTS AT 440' EITHER SIDE OF CROSSING. MAY BE ADJUSTED TO PREVENT EXCESSIVE DETECTION TIME. FINAL TIMING TO BE ADJUSTED IN THE FIELD.

SECTION 5: TRACK CLEARANCE GREEN TIME CALCULATION (OPTIONAL)

Preempt Trap Check

36. Advance preemption time (APT) provided (seconds): 36. Line 33 only valid if line 35 is zero.
37. Multiplier for maximum APT due to train handling 37. See instructions for details.
38. Maximum APT (seconds): multiply line 36 and 37 38. **Remarks**
39. Minimum duration for the track clearance green interval (seconds) 39. 15.0 **For zero advance preemption time**
40. Gates down after start of preemption (seconds): add lines 38 and 39 40.
41. Preempt verification and response time (seconds): line 3 41. **Remarks**
42. Best-case conflicting vehicle or pedestrian time (seconds): usually 0 42.
43. Minimum right-of-way transfer time (seconds): add lines 41 and 42 43.
44. Minimum track clearance green time (seconds): subtract line 43 from line 40 44.

Clearing of Clear Storage Distance

45. Time required for design vehicle to start moving (seconds), line 22 45.
46. Design vehicle clearance distance (DVCD, feet), line 23 46. **Remarks**
47. Portion of CSD to clear during track clearance phase (feet) ... 47. **CSD* in Figure 3 in Instructions.**
48. Design vehicle relocation distance (DVRD, feet): add lines 46 and 47 48.
49. Time required for design vehicle to accelerate through DVRD (seconds) 49. **Read from Figure 2 in Instructions.**
50. Time to clear portion of clear storage distance (seconds): add lines 45 and 49 50.
51. Track clearance green interval (seconds): maximum of lines 44 and 50, round up to nearest full second 51.

SECTION 6: VEHICLE-GATE INTERACTION CHECK (OPTIONAL)

52. Right-of-way transfer time (seconds): line 17 52.
53. Time required for design vehicle to start moving (seconds), line 22 53.
54. Time required for design vehicle to accelerate through DVL (on line 20, seconds) 54. **Read from Table 3 in Instructions.**
55. Time required for design vehicle to clear descending gate (seconds): add lines 52 through 54 55. **Remarks**
56. Duration of flashing lights before gate descent start (seconds): get from railroad 56. **Remarks**
57. Full gate descent time (seconds): get from railroad 57.
58. Proportion of non-interaction gate descent time 58. **Read from Figure 5 in Instructions.**
59. Non-interaction gate descent time (seconds): multiply lines 57 and 58 59.
60. Time available for design vehicle to clear descending gate (seconds): add lines 56 and 59 60.
61. Advance preemption time (APT) required to avoid design vehicle-gate interaction (seconds): subtract line 60 from line 55, round up to nearest full second, enter 0 if less than 0 61.